

STANLEY®

www.stanleyinfrastructure.com



CH15 CHIPPING HAMMER

The CH15 Chipping Hammer is a light but powerful alternative to air powered tools. Designed for medium to heavy-duty jobs, the CH15's high power-to-weight ratio makes it the ideal tool for light concrete breaking jobs and for chipping concrete or steel. The compact size and balance of the tool makes it easy to use in confined, hard-to-reach locations.

CH15 CHIPPING HAMMER

FEATURES

- The tool's body is insulated to protect against shocks and heat. The handle and grip are designed ergonomically, enabling better control and comfort for the operator. As a result, the operator's productivity increases
- The floating trigger design requires minimal pressure across any part of its surface to engage the tool. The trigger is protected within the handle to prevent accidental operation of the tool
- The tool has a solid bit retainer and will accept .580 hex shank oval collar tool bits
- The CH15 is available in 5 gpm (19 lpm) and 8 gpm (30 lpm) models. Underwater models are also available
- The CH15 can be powered by the STANLEY® GT18 portable power unit or any hydraulic power supply capable of delivering 4-6 or 7-9 gpm (15-23 or 26-34 lpm) at 1000-2000 psi (69-140 bar)
- The power supply should meet the requirements of the HTMA Type I or Type II tool circuits

SPECIFICATIONS

CAPACITY	.580 HEX SHANK - OVAL COLLAR STEEL TOOL BITS
INPUT OIL FLOW (CH1553101)	4 - 6 GPM / 15 - 23 LPM
INPUT OIL FLOW (CH1513101 & CH1533101)	7 - 9 GPM / 26 - 34 LPM
INPUT PRESSURE	1000 - 2000 PSI / 69 - 140 BAR
PORTS	-8 SAE O-RING
WEIGHT	16 LBS / 7.25 KG
LENGTH	17 IN. / 43 CM
CONNECTION	HTMA/EHTMA FLUSH FACED COUPLER
HOSE WHIPS	YES

ORDER INFORMATION

Model	DESCRIPTION
CH1513101	CHIPPING HAMMER, 7 - 9 GPM (26 - 34 LPM), CE
CH1533101	CHIPPING HAMMER, 7 - 9 GPM (26 - 34 LPM), CE, UW
CH1553101	CHIPPING HAMMER, 4 - 6 GPM (15 - 23 LPM), CE

ACCESSORIES

PART NO.	DESCRIPTION
66256	.580 HEX SHANK OVAL COLLAR STEEL BIT - BULL POINT
66257	.580 HEX SHANK OVAL COLLAR STEEL BIT - NARROW CHISEL BIT